

More about Service as Action...

What do I write in the *Activity Aim* section?

At the heart of the *Service as Action* component of the IB Programme is the idea that students should be learning and growing through their volunteerism. The *Activity Aim* section is where you need to tell us what you are planning to learn or develop as a result of your involvement with the activity.

When you are filling out your activity form, you will be asked to select *Learning Outcomes* from the following list prior to volunteering. Keeping your target learning outcomes in mind can help give you direction in choosing your activities. Select no more than 2 outcomes for each activity from the list below:

1. Ethics: What ethical implications will you be considering?
2. New Skills: What new skills will you be developing?
3. Global Value: How will you be engaging with issues of global importance?
4. Awareness: How will you increase your awareness of your strengths and areas for growth?
5. Initiative: What activities will you be plan and initiating?
6. Commitment: How will you show perseverance and commitment?
7. Challenge: What new challenges will you be undertaking?
8. Collaboration: How will you be required to work collaboratively with others?

In the *Activity Aim* section, respond to the questions that correspond to your chosen *Learning Outcome* (see above). Remember, your activity will not be approved unless you have outlined how you plan to accomplish your learning outcomes through your involvement with the activity/ event/ organization.

Here are some possible sentence starters to help you fill out the Aims section correctly:

"I am really hoping to improve/ learn _____"

"I hope that through my involvement with this organization I can _____"

"Working with these (students/ people/ animals etc...) will help me to think about _____"

"I have difficulty with _____ so I have chosen this activity in order to challenge myself."

There should be AT LEAST one sentence to explain EACH learning outcome you have selected.